

# MATCH PLAY RULES-2014

- All players will have to “play” into match play, except for the previous year’s winner and 2<sup>nd</sup> place player who receive an automatic exemption. The 30 players at stroke play with the lowest net score will be in.
- Order of play is determined by one player tossing a tee, whoever it points too determines, at his option if he or his opponent will go first. Whoever goes first will continue to tee first until he loses a hole.
- After the tee shot, whoever is farthest from the hole MUST play first no matter the position of the opponent’s ball. -IE- if one player is on the green and the other is off but the player on the green is farthest away from the hole then the player on the green must go first. If you play out of turn then your opponent has two options. 1) He can make you replay the shot from the same location, no penalty stroke or 2) he can let the shot that was played out of turn stand as is.
- Handicaps are determined as follows: if your handicap is a 5 and your opponent is a 10, the low handicap player goes to zero and the high handicap player goes to 5, so he will get strokes on the 5 hardest holes. If after you subtract the two handicaps you have a remainder of between .1 - .5 you round down, if it is between .6 - .9 you will round up to a full number. In other words... if a 7.3 plays a 9.9,  $9.9-7.3 = 2.6$ , rounds to 3 strokes. The 7.3 goes off as scratch and the 9.9 gets a stroke on the three toughest holes
- Your handicap will be whatever it is at the time of the match, so they will vary from week to week.
- Each hole is like a mini match in itself. There are no carry over’s from the previous holes. -IE- if the first two holes are tied then player A wins the third hole player A is 1 up, not 3 up.
- A player may concede a hole at anytime, anywhere on the hole. Once conceded the hole is over and the player who conceded the hole loses that hole. You may give your opponent a putt, once given that player is deemed to have holed out and he adds one stroke to his score. -IE- if player A is laying 4 and is only a couple of inches from the hole and his opponent states “that’s good or pick it up” then player A’s score for the hole is 5. You can never pick up your own ball no matter how many strokes you have taken unless your opponent states the above or you concede the hole. If you think your heard your opponent say “it’s good” but you have any doubts ask your opponent for clarification.
- If a player is up more holes than are left to play then the match is over, -IE- player B is up 3 with 2 holes to go. The looser must exit the course immediately and wait at the bar! (Well I guess he can finish the round if he really wants to, but why? You looser)
- Dormie, this is when a player is up a certain number with only that many holes left (i.e. player A is up 3 with 3 holes to go, this means player B must win all 3 holes to tie.
- Ties, if after all 9 holes the players are tied then they shall go to the practice green and whoever had the honor on the 9<sup>th</sup> tee shall choose whether it will be a chip or putt and to which hole. The other player decides whether to go first or not. This is sudden death. Whoever is closest to the hole after one shot wins.
- This is a single elimination tournament; we have 32 players, 16 in the high bracket and 16 in the lower. Positions will be determined by the play in; handicaps used will be as of the week of each match. We will play every other week opposite the team event. Each match must play head to head. If you cannot play on the Wednesday of the match then you need to make a time with your opponent and play head to head. We are expecting everyone to try and make time to play your opponent, on a different day, the next Wednesday during league, or with the early group that goes off. If the match cannot be rescheduled then the person who missed the match on the original day will lose the match.
- In match play, if a doubt or dispute arises between the players, a player may make a claim. If no duly authorized representative of the Committee is available within a reasonable time, the players must continue the match without delay. The Committee may consider a claim only if the player making the claim notifies his opponent (i) that he is making a claim, (ii) of the facts of the situation and (iii) that he wants a ruling. The claim must be made before any player in the match plays from the next teeing ground or, in the case of the last hole of the match, before all players in the match leave the putting green.  
A later claim may not be considered by the Committee unless it is based on facts previously unknown to the player making the claim and he had been given wrong information (Rules 6-2a and 9) by an opponent.  
Once the result of the match has been officially announced, a later claim may not be considered by the Committee unless it is satisfied that the opponent knew he was giving wrong information.
- The penalty for a breach of a Rule in match play is loss of hole except when otherwise provided.
- Cost will be \$5.00 per player and the prize fund will be paid as follows: \$90.00 for winner, \$45.00 for 2<sup>nd</sup> and \$25.00 for 3<sup>rd</sup>. There will be a playoff for 3<sup>rd</sup> place money between the 2<sup>nd</sup> place person in the upper and the 2<sup>nd</sup> place person in the lower bracket.
- The final match between the division winners will be an 18 hole match. This will mean that the match will not be decided on the first night and depending on the schedule it may not be decided the following week. Make the leader sleep on it; give the player who is down a chance to recover.
- SIDE BETS: Bet on who you think will be the winner of each match, rules as follows: 1) \$5.00 2) Pick a winner of each and every match all the way through each bracket until you have one ultimate winner. 3) You will get one point for each correct pick you have. 4) The person with the most overall points wins 60% of the pot, 2<sup>nd</sup> place gets 25% and 3<sup>rd</sup> gets 15% of the pot. Any ties will split. 5) Yes you can bet on yourself.